SAGE CHARACTER SHEET

CHARACTER:	PLAYER:

ATTRIBUTES:

	Base	Mod	Total	CPs
Agility				
Dexterity				
Endurance				
Strength				
Charisma				
Perception				
Reason				
Willpower				
Essence				

SKILLS / ADVANTAGES / FLAWS:

Skill/ Advantage / Flaw	Level	CPs

SECONDARY / COMBAT STATISTICS

Karma:	Karma Lim:		Initiative:		Enc:	
	Resilience:		Mass:		Stun:	
Move:	Walk:		Run:		Sprint:	
Shock:	Basic	x2	x3	x4	x5	x6
Wound Level:	G	L	M	H	S	M
Wound Points:						
Location:						
1: Head *	OOO	OO	O	O	O	O
2-4: Chest *	OOO	OO	O	O	O	O
5-6: Abdomen*	OOO	OO	O	O	O	O
7: Left Arm	OOO	OO	O	O	O	O
8: Right Arm	OOO	OO	O	O	O	O
9: Left Leg	OOO	OO	O	O	O	O
10: Right Leg	OOO	OO	O	O	O	O
Modifiers:	0	-1	-2	-3	-4	-5

UNIVERSAL TASK CHART

	Ease Factor:										
BCS	1/2	1	2	3	4	**5**	6	7	8	9	10
2	1	2	4	6	8	**10**	12	14	16	18	20
3	2	3	6	9	12	**15**	18	21	24	27	30
4	2	4	8	12	16	**20**	24	28	32	36	40
5	3	5	10	15	20	**25**	30	35	40	45	50
6	3	6	12	18	24	**30**	36	42	48	54	60
7	4	7	14	21	28	**35**	42	49	56	63	70
8	4	8	16	24	32	**40**	48	56	64	72	80
9	5	9	18	27	36	**45**	54	63	72	81	90
10	5	10	20	30	40	**50**	60	70	80	90	100
11	6	11	22	33	44	**55**	66	77	88	99	110
12	6	12	24	36	48	**60**	72	84	96	108	120
13	7	13	26	39	52	**65**	78	91	104	117	130
14	7	14	28	42	56	**70**	84	98	112	126	140
15	8	15	30	45	60	**75**	90	105	120	135	150
16	8	16	32	48	64	**80**	96	112	128	144	160
17	9	17	34	51	68	**85**	102	119	136	153	170
18	9	18	36	54	72	**90**	108	126	144	162	180
19	10	19	38	57	76	**95**	114	133	152	171	190
20	10	20	40	60	80	**100**	120	140	160	180	200
21	11	21	42	63	84	**105**	126	147	168	189	210
22	11	22	44	66	88	**110**	132	154	176	198	220
23	12	23	46	69	92	**115**	138	161	184	207	230
24	12	24	48	72	96	**120**	144	168	192	216	240
25	13	25	50	75	100	**125**	150	175	200	225	250
26	13	26	52	78	104	**130**	156	182	208	234	260
27	14	27	54	81	108	**135**	162	189	216	243	270
28	14	28	56	84	112	**140**	168	196	224	252	280
29	15	29	58	87	116	**145**	174	203	232	261	290
30	15	30	60	90	120	**150**	180	210	240	270	300

SAGE CHARACTER SHEET / SIDE 2

Character:	Player:

ADDITIONAL SKILLS / ADVANTAGES / FLAWS

Skill / Advantage / Flaw	Level	CPs	Skill / Advantage / Flaw	Level	CPs

CHARACTER DETAILS

Race:	Subspecies:		Age:
Archetype/ Profession:	Height:	Mass:	Aging Points:
	Hair:	Eyes:	Aging Modifiers:
Physical Description:			
			Specific Wound Effects:
Background:			
			Wealth, on person:
Personality:			Account(s):
			Other assets:

MOVEMENT, FATIGUE, AND ENCUMBRANCE DETAILS DETAILS

Move Rating:	Walk:		Run:		Sprint:		Swim:		Leap:	
Enc Rating:	-4	-3(Carry)	-2	-1	0 (Lift)	+1	+2	+3(Max)	Current:	
Fatigue(short term):	Fatigue (long term)		Fatigue Total:		Basic	x2 (-1)	x3 (-2)	x4 (-3)	x5 (-4)	x6(-5)

ARMOR

Armor	Slash	Pierce	Projectile	Energy
Head				
Torso				
Arms				
Legs				
Mass, Total:		Bulk:	Agl(-)	Dex(-)
Mass, Arms:		Armor Dmg:		
Mass, Legs:				

OTHER POSSESSIONS

Item	Mass

WEAPONRY

Weapon	PR/DR	Range	Recoil	Bursts	Accuracy	Init Mod	Length	Mass